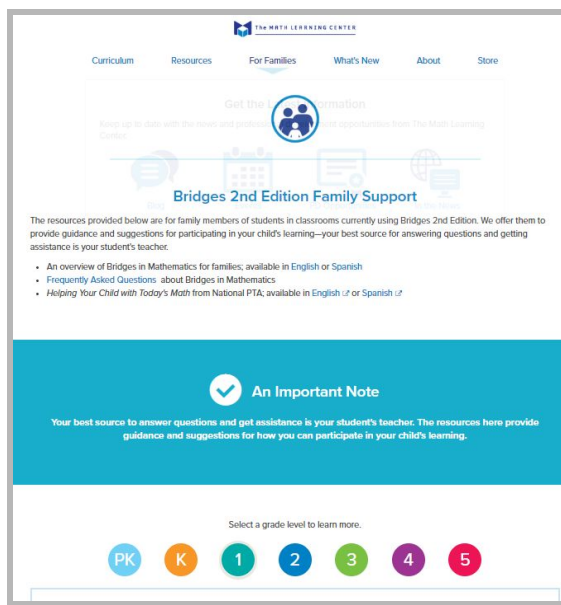


Dear Families!

Here are some Bridges Math resources that you can access to find an overview of what new learning will take place in the remaining Units of Kindergarten and support links. Email the CBCSD Help Desk at [helpdesk@cbcscd.org](mailto:helpdesk@cbcscd.org) if issues arise getting on the Bridges Family Support link or other links connected to the main link below.

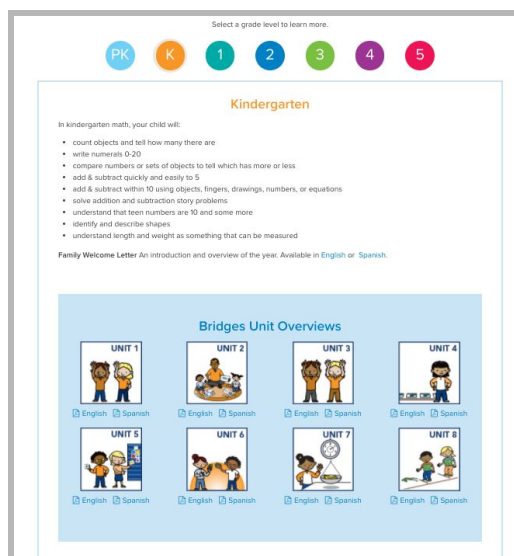
Go to [mathlearningcenter.org/families/Bridges2](http://mathlearningcenter.org/families/Bridges2). It will look like this:



Click on the appropriate grade level. It will bring you to a description of what your child will learn in kindergarten and will show links for the Bridges Unit Overviews. It will look like this:

Click on the specific Unit to read the overview letter sharing the models and strategies your child will learn during the Unit. THEN, use the back arrow to return to the above page.

Scroll down to **Additional Resources** that brings you to links with games/activities for your child to do/play to strengthen and continue their learning in areas related to the specific Unit(s). Check out the section titled "Other Helpful Information" to find even more support. It will look like this:



## Additional Resources

The following selection of games and activities will help your child to practice these skills at home.

### Counting

**Counting Fish** [↗](#) The player counts small numbers of animated fish. Talk to your child about different ways to count the fish, perhaps by finding groups of 2 or 3 fish. Players scoring 70% or better will move to the next level. The directions are spoken aloud.

**Counting Games** [↗](#) Choose from an assortment of games: Teddy Numbers, Underwater Counting, Gingerbread Man Games, Ladybird Spots.

**Number Frames** Use frames to count, represent, compare, and compute. This free manipulative is available both as an app and online.

**Number Rack** Count and compare movable, colored beads. This free manipulative is available both as an app and online.

**Ten-Frame** [↗](#) Select from several games that challenge students to count objects, build numbers, or answer basic addition problems using a ten frame. A **Five-Frame** [↗](#) is also available.

### Numbers: Recognize, Order, & Compare

**Connect the Dots with Art Games** [↗](#) Connect dots by clicking on numbers in order to make a picture.

**Numerical Order** [↗](#) Players order numbers from 1-10 (Level 1) and 11-20 (Level 2). Audio directions.

**Number Bubble: Count to 100** [↗](#) Fill in the missing numbers by popping bubbles and dropping the number on the correct spaces.

**Balloon Pop Comparison** [↗](#) Pop the balloon to match a statement, either "greater number" or "lesser number."

### Basic Addition & Subtraction

**Marble Math** [↗](#) Players see and hear an addition problem. They can drag marbles onto a work surface to help them figure out the problem. Play includes five levels of addition, starting with simple 1-digit problems. Players must score 70% or greater to advance levels. Audio directions.

**MathTappers: Find Sums** [↗](#) An app compatible with iPhone, iPod touch, and iPad, this simple, free game uses ten-frames and is designed to help learners make sense of addition. It's an excellent game to explore with your child while you're on the go.

**Math Lines** [↗](#) In this game, race to pair numbers that add up to a target sum. Before your child plays, review the pairs of numbers that add up to the target sum. You might even look at different ways to make the number using game pieces, marbles, or pennies.

**Fuzz Bugs Number Bond** [↗](#) Select a target sum and challenge your child to click and drop the missing number into the number bond at the bottom of the screen. Consider using 10 as a target sum or choose from another number from 5–20.

## Geometry

**Shapes/Geometry** [↗](#) Complete puzzles by recognizing similarities and differences in shapes. As children master levels, the content gets progressively more difficult. The last stage includes an introduction to symmetry. Audio directions.

**Pattern Shapes** Students use virtual pattern shapes to explore shapes by creating their own designs or selecting an outline to fill in with shapes. iPad, Chromebook, and online versions available.

**Shape Pop** [↗](#) Pop the bubbles with the correct shape.

**Geoboard App** With this virtual geoboard, students stretch bands around pegs to make discoveries about shapes. iPad and online versions available.

### Measurement

**Measure That Foot** [↗](#) Measure a monster foot using household objects such as blocks for crayons. Then, find a shoe that fits the monster.

**Crystals Rule** [↗](#) Measure the length of rocks using non-standard units. (Flash)

### More Games

The links below contain some of the best games for elementary math students to play at home. Look through the sites to find other activities for your child.

**ABCya!** [↗](#) The math games on this site, modeled from primary grade lessons, were approved of or created by teachers.

**Johnnie's Math Page** [↗](#) Use this online index to find hundreds of interactive math games on the web, organized by concept.

**National Library of Virtual Manipulatives** [↗](#) Organized by grade band and math concept, this Utah State University site contains a wide selection of virtual manipulatives.

## Other Helpful Information

- *Kindergarten Parent's Guide to Student Success* from the National PTA. Available in [English](#) [↗](#) and [Spanish](#). [↗](#)
- [Articles at the Math Learning Center blog](#)